

	Term 1		Term 2		Term 3		Term 4		Term 5		Term 6	
	Through the Flames		Dreamers and Makers		Oceans Apart		Amazing Adaptations		Seeds of Change		Journeys Near and Far	
	Group Reading		Group Reading		Teaching of Reading Texts: Hotel Flamingo (F)		Teaching of Reading Texts: A Book of Bears (NF)		Teaching of Reading Texts: The magic and mystery of trees (NF)		Teaching of Reading Texts: Amazing Africa (NF)	
Year 2	English: - King Leon (F) - The Gnome Book (NF)	Maths: KIRF: I know number bonds for each number to 20. Extension: to 50 Unit 1: Composition of multiples of 10 Unit 2: Counting and representing numbers 20 to 99 Unit 3: Comparing, ordering and partitioning 2-digit numbers	English: - Paddington (F) - World Kitchen (NF)	Maths: KIRF: I know the multiplication and division facts for the 5 times table. Unit 4: Secure fluency of addition and subtraction facts within 10 Unit 5: Calculating within 20 Unit 6: Adding and subtracting ones and tens to and from 2-digit numbers	English: - Commotion in the Ocean (F) - The TortoSaurus (F) - WRITING WEEK	Maths: KIRF: I know the multiplication and division facts for the 3 times table. Unit 7: Grouping objects in different ways and relating to multiplication Unit 8: Representing counting in 2s, 5s and 10s as the 2, 5 and 10 times tables Unit 9: Representing counting in 5s as the 5 times table and link to the 10 times table	English: - Pets and their people (NF) - Monster Post (NF)	Maths: KIRF: I know multiplication and division facts for the 4 times table. Unit 10: Multiplying by 2, doubling and halving (factors and products) Unit 11: Introduction to division structures Unit 12: Shape: discuss and compare 2D and 3D shapes	English: - Saving Mr Hoot (F) - All Aboard! (NF)	Maths: KIRF: I can count, read and write numbers to 100 in numerals. Extension: to 1,000 Unit 13: Addition and subtraction of two 2-digit numbers Unit 14: Money: recognise coins and use £ and p symbols Unit 15: Fractions: identify equal parts and be familiar with halves, thirds and quarters	English: - Dim Sum Palace (N) - Until you find the sun (N)	Maths: KIRF: I can tell the time to the nearest 5 minutes. Unit 16: Time: write and tell the time to five minutes Extension: to the nearest minute Unit 17: Position and direction Unit 18: Doubling, halving, quotative and partitive division Unit 19: Sense of measure – capacity, volume and mass
	Science: Living Things: Habitats	RE: Hinduism – Worshipping God	Science: Living Things: Microhabitats	RE: Christianity – The life and teachings of Jesus & Christmas	Science: Materials: Uses of everyday materials	RE: Weddings – Hindu Weddings	Science: Animals, including humans: Life cycles and health	RE: Christianity – Easter and symbols	Science: Plants: Plant Growth	RE: Hinduism – The Hindu Home	Science: Making connections: plant-based materials	RE: Food – what food is shared at festivals
	History: Events beyond living memory that are significant – Great Fire of London	DT: moving flames, sliders and levers, moving pictures	History: Significant historical events, people and places in our own locality: The Great Exhibition and Crystal Palace Dinosaurs	Art: drawing focus Great Exhibition: George Cruikshank	Geography: Locational Knowledge - Name and locate the world’s seven continents and five oceans with a focus on protecting our oceans	Art: painting seascapes, linked to conservation: Maggie Hambling and Hokusai	Geography: Human and physical geography: hot and cold areas of the world in relation to the Equator and the North and South Poles	Art: sculpture focus – animal adaptations Gustavo Ramirez-Cruz	History: The life of a significant individual in the past who have contributed to national and international achievements – Isambard Kingdom Brunel	DT: To design, make and evaluate a new bridge for London, exploring how it can be made strong, stiff and stable	Geography: Geographical study of a contrasting non-European country - London vs Cape Town (South Africa)	DT: Use the basic principles of a healthy and varied diet to prepare dishes and understand the need for different foods to survive
	Computing: Computing systems and networks – IT around us	Music: Sing songs developing control Control sounds (tuned and untuned percussion) Recognise repetition in music – verse and chorus	Computing: Creating media – digital photography	Music: Beats and silent beats - Children play from rhythm grids. They compose their own grids. Respond to pitch through movement Perform from pitch notation	Computing: Programming A – robot algorithms	Music: Control sounds made by the voice with attention to silent passages Improvising musical patterns with an understanding of tempi, timbre and dynamics. Develop a sense of relative pitch	Computing: Data and information - pictograms	Music: representing high, low (and middle) pitch, into simple structures. Compose perform from their own scores, which indicate beats and rests. Leading into traditional notation	Computing: Creating media – digital music	Music: Develop coordination and feel for pulse when singing. Build an ensemble piece with one or two ostinato accompaniments	Computing: Programming B – programming quizzes	Music: Information Technology – Audio & Music Children perform from symbols and begin to recognise that symbols can represent sounds, including the tempi and dynamics of the sound.
	PE: Dance 1 Hit, Catch & Run 1	PSHE: Being Me in my world	PE: Gymnastics 1 Hit, Catch & Run 2	PSHE: Celebrating Difference	PE: Dance 2 Attack, defend & Shoot 1	PSHE: Dreams and Goals	PE: Gymnastics 2 Attack, defend & Shoot 2	PSHE: Healthy Me	PE: Run, Jump & Throw 1 Send & Return 1	PSHE: Relationships	PE: OAA Run, Jump & Throw 2	PSHE: Changing Me
	Trips/Visits: Great Fire of London workshop at London Archives		Trips/Visits: Crystal Palace Park		Trips/Visits: Hindu Temple		Trips/Visits:		Trips/Visits: Brunel Museum		Trips/Visits: London Walk	