

ART	Autumn Term	Spring Term	Summer Term
Year 1	<p>Spring – Term 3 (Autumn DT) Painting:</p> <ul style="list-style-type: none"> Safely use and explore a variety of materials, tools and techniques experimenting with colour and texture To explore with a variety of media, including different brush sizes, stencils, printing and tools To experiment with a range of painting textures using fingers, sponge, mixing with sand, washing up liquid, pva glue To explore colour mixing with, using the primary colours to create the secondary colours Begin to experiment with mark making with a range of media. Paint on different surfaces with a range of media To be able to represent an object or person using painting techniques 	<p>Sculpture:</p> <ul style="list-style-type: none"> To experiment with a variety of malleable media such as salt dough, junk modelling, mud and sand To shape and model materials for a purpose based on own ideas and imagination Explore malleable materials in a variety of ways including rolling, pinching and kneading To use tools and equipment safely and in the correct way Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function; 	<p>DRAWING:</p> <ul style="list-style-type: none"> Experiment with a variety of media, recording explorations in a sketch book Develop a range of tone using various art pencils and use a variety of drawing techniques such as: hatching, scribbling, stippling, and blending to create light/ dark lines. To use knowledge of shape to develop forms of objects, animals and people showing an awareness of proportion. Investigate textures by describing, naming, rubbing, copying. Produce an expanding range of patterns and textures.
	<p>Vocabulary: Brush, size, type, fat, thin, soft, firm, scale colour, mix/mixing, primary colours, tones, primary shades, light, dark, texture, technique, layering, media, mixed media</p>	<p>Vocabulary: Materials, products, manipulate, mould, malleable materials, clay, roll, knead, pinch, tools, score, fold, cut, tools, mod-roc, glaze, smooth, safety, properties, paint, create, textural effects</p>	<p>Vocabulary: Line: Thick, thin, soft, broad, Narrow, fine, pattern, Line, shape, detail, smooth, rough, broken, wrinkly, bumpy, shadow, tone, heavy, light</p>
	<p>Prior Learning: EYFS Early learning goals- Expressive Arts and Design</p>	<p>Prior Learning: EYFS Early learning goals- Expressive Arts and Design</p>	<p>Prior Learning: EYFS Early learning goals- Expressive Arts and Design</p>
Year 2	<p>Painting:</p> <ul style="list-style-type: none"> To control the types of marks made with a range of painting techniques e.g. layering, mixing media, printing and adding texture. To continue to experiment and explore creating shades of a colour without the use of black or white. To mix colour shades and tones, exploring warm and cold shades and complimentary colours To use a sketchbook to plan and develop simple ideas and continue to store information on colour mixing, the colour wheel and colour spectrums. Continue to control the types of marks made with the range of media. Use a brush to produce marks appropriate to work. E.g. small brush for small marks. To be able to represent an object or person using painting techniques, including shades of colour, tones, texture and pattern 	<p>DRAWING:</p> <ul style="list-style-type: none"> To control the types of marks made with the range of media To draw on different surfaces with a range of media To use a sketchbook to plan and develop ideas and build on techniques taught To investigate tone by drawing light/dark lines, patterns, shapes and textures using a pencil and describe them using taught vocabulary To investigate textures and produce an expanding range of patterns. To use knowledge of shape to develop forms of objects, animals and people showing an awareness of body parts and proportion. To be able to represent an object, scene or person using a variety of drawing skills, including texture, tonal value, colour and shading To explore and respond to textures within the environment 	<p>Sculpture:</p> <ul style="list-style-type: none"> To explore collage materials- soft/hard, smooth/rough, different textures To use equipment and media with increasing confidence. To explore manipulating various materials to create shapes and construct an object/sculpture To shape, form, construct and model from observation and imagination. To use a sketchbook to plan and develop simple ideas and make simple informed choices in media.
	<p>Vocabulary: Brush, size, type, fat, thin, soft, firm, scale colour, mix/mixing, primary colours, tones, primary shades, light, dark, texture, thinning, thick, technique, layering, media, mixed media</p>	<p>Vocabulary: Line: Thick, thin, soft, broad, Narrow, fine, pattern, Line, shape, detail, smooth, rough, broken, wrinkly, bumpy, shadow, tone, heavy, light, Perspective, background, foreground, horizon line, depth</p>	<p>Vocabulary: Materials, products, manipulate, mould, malleable materials, clay, roll, knead, pinch, tools, score, fold, cut, tools, mod-roc, glaze, smooth, safety, properties, paint, create, textural effects</p>
	<p>Prior Learning: Y1 Moth Printing</p>	<p>Prior Learning: Y1 Abstraction/Science: Plants</p>	<p>Prior Learning: Y1 Shell Sculpture/Science: Plants</p>
Year 3	<p>Spring 2:(Autumn DT) DRAWING:</p> <ul style="list-style-type: none"> To begin to show an awareness of composition, texture and proportion. To begin to show an awareness of objects having a third dimension and perspective. To represent a portrait/ landscape or object using a variety of drawing skills, including shape, tone, colour and shading To use knowledge of shape to develop forms of objects, animals and people developing understanding of body parts and proportion. To use a sketchbook to plan, experiment and collecting source materials for future works, recording and revisiting artwork produced and evaluate their own work for areas of improvement. To develop intricate patterns/ marks with a variety of media To demonstrate experience in different grades of pencil and other drawing materials to draw different forms and shapes. Create textures and patterns with a wide range of drawing implements. 	<p>Summer 1:(Autumn DT) Painting:</p> <ul style="list-style-type: none"> To explore a range of painting textures, experimenting with ways of mixing poster paints with other materials (e.g. PVA, oil and powder on to a wet surface) Demonstrate increasing control the types of marks made and experiment with different effects including blocking in colour, washes and brush techniques To create textural effects using PVA, oil, marbling inks or powder paint. To use light and dark within painting and begin to explore complimentary colours. To mix colour, shades and tones with increasing confidence. To use a sketchbook to record and plan, develop media techniques as well as try out ideas, plan colours and collect source material for future work Confidently create different effects and textures with paint based on prior learning 	<p>Summer 2:(Autumn DT) Sculpture:</p> <ul style="list-style-type: none"> To use equipment and media with confidence To learn to secure work to continue at a later date To learn how to join two parts successfully To construct a simple base for extending and modelling other shapes Continue to use a sketchbook to plan, collect and develop ideas, recording media explorations and observations to extend their work To produce more intricate surface patterns, textures and use them when appropriate. To develop manipulating techniques such as using pinch/ slab/coil and joining techniques. Use language appropriate to skill and technique
	<p>Vocabulary: Line: Thick, thin, soft, broad, Narrow, fine, pattern, Line, shape, detail, smooth, rough, broken, wrinkly, bumpy, shadow, tone, heavy, light, tonal value, perspective, proportion, expression, emotion, third dimension, depth, background, foreground, horizon line, grade, shape, form</p>	<p>Vocabulary: Brush, size, type, fat, thin, soft, firm, scale colour, mix/mixing, primary colours, secondary colours, tertiary colours, pigment, tones, primary shades, tint, wash, wet wash, dry wash, blend, light, dark, texture, thinning, thick, technique, layering, media, mixed media</p>	<p>Vocabulary: Materials, products, manipulate, mould, malleable materials, clay, roll, knead, pinch, tools, score, fold, cut, coil, surface pattern, bond, join, construct, overlay, tools, mod-roc, glaze, smooth, safety, properties, paint, textural effects, create, review, mastery, improve, develop, adapt</p>
	<p>Prior Learning: Y2 Mixed Media Architecture</p>	<p>Prior Learning: Y2 Fire Painting</p>	<p>Prior Learning: Y2 Sculpture Monuments</p>

Year 4	<p>Sculpture:</p> <ul style="list-style-type: none"> To use equipment and media with confidence To learn to secure work to continue at a later date To learn how to join two parts successfully To construct a simple base for extending and modelling other shapes Continue to use a sketchbook to plan, collect and develop ideas, recording media explorations and observations to extend their work To produce more intricate surface patterns, textures and use them when appropriate. To develop manipulating techniques such as using pinch/ slab/coil and joining techniques. Use language appropriate to skill and technique 	<p>DRAWING:</p> <ul style="list-style-type: none"> To begin to show an awareness of composition, texture and proportion To begin to show an awareness of objects having a third dimension and perspective To represent a portrait/ landscape or object using a variety of drawing skills, including shape, tone, colour, blending and shading To develop their use of hatching, cross hatching, dashes, contouring, contour shading, circulism, stippling and scribble technique and apply them in a variety of contexts To use knowledge of shape to develop forms of objects and animals and people in motion, developing understanding of body parts and proportion. To use a sketchbook to plan, experiment and collecting source materials for future works, recording and revisiting artwork produced and evaluate their own work for areas of improvement To develop intricate patterns/ marks with a variety of media To demonstrate experience in different grades of pencil and other drawing materials to draw different forms and shapes Create textures and patterns with a wide range of drawing implements. 	<p>Spring 2 Painting:</p> <ul style="list-style-type: none"> To explore a range of painting textures, experimenting with ways of mixing poster paints with other materials (e.g. PVA, oil and powder on to a wet surface) Demonstrate increasing control the types of marks made and experiment with different effects including blocking in colour, washes and brush techniques To create textural effects using PVA, oil, marbling inks or powder paint. To use light and dark within painting and begin to explore complimentary colours. To mix colour, shades and tones with increasing confidence. To use a sketchbook to record and plan, develop media techniques as well as try out ideas, plan colours and collect source material for future work Confidently create different effects and textures with paint based on prior learning
	<p>Vocabulary: Materials, products, manipulate, mould, malleable materials, clay, roll, knead, pinch, tools, score, fold, cut, coil, surface pattern, bond, join, construct, overlay, tools, mod-roc, glaze, smooth, safety, properties, paint, textural effects, create, review, mastery, improve, develop, adapt</p>	<p>Vocabulary: Line: Thick, thin, soft, broad, Narrow, fine, pattern, Line, shape, detail, smooth, rough, broken, wrinkly, bumpy, shadow, tone, heavy, light, tonal value, perspective, proportion, expression, emotion, vanishing point, third dimension, depth, background, foreground, horizon line, grade, shape, for</p>	<p>Vocabulary: Brush, size, type, fat, thin, soft, firm, scale colour, mix/mixing, primary colours, secondary colours, tertiary colours, pigment, tones, primary shades, tint, wash, wet wash, dry wash, blend, light, dark, texture, thinning, thick, technique, layering, media, mixed media</p>
	<p>Prior Learning: Year 3 Forces of Nature Sculptures/Science- Forces</p>	<p>Prior Learning: Y3 Architectural Drawing</p>	<p>Prior Learning: Y3 Mondrian Abstractions/Science- Plants</p>
Year 5	<p>Painting:</p> <ul style="list-style-type: none"> To explore a range of painting textures, experimenting with ways of mixing poster paints with other materials (e.g. PVA, oil and powder on to a wet surface). Demonstrate increasing control the types of marks made and experiment with different effects including blocking in colour, washes and brush techniques. To confidently control the types of marks made and experiment with different effects and textures Mix colours, shades and tones with confidence building on previous knowledge and adapt to their own work. To use light and dark within painting and begin to explore complimentary colours. To mix colour, shades and tones with increasing confidence. To use a sketchbook to record and plan, develop media techniques as well as try out ideas, plan colours and collect source material for future work Confidently create different effects and textures with paint based on prior learning 	<p>Drawing:</p> <ul style="list-style-type: none"> To represent an object using various sketching techniques To use sketchbook to review and revisit details of shading Begin to develop an awareness of composition, scale and proportion in their drawings Work in a sustained way to create a detailed drawing using line, tone, texture, pattern and proportion To use knowledge of shape to develop forms of objects and animals and people in motion, developing understanding of body parts and proportion. Develop their use of sketching techniques including hatching, cross-hatching, dots, dashes, scribble, circulism, contouring, continuous, rhythmic, ragged and zig-zags within their own work, adapting through their own ideas. To develop further perspective from 1 and 2 points and to refine using a single focal point and horizon from different positions. To use a sketchbook to plan, experiment and collecting source materials for future works, recording and revisiting artwork produced and evaluate their own work for areas of improvement. To develop intricate patterns/ marks with a variety of media To demonstrate experience in different grades of pencil and other drawing materials to draw different forms and shapes. Create textures and patterns with a wide range of drawing implements. Use drawing techniques to work from a variety of sources including observation, photographs and digital images. 	<p>Sculpture:</p> <ul style="list-style-type: none"> To use equipment and media with confidence To learn to secure work to continue at a later date To learn how to join two parts successfully To construct a simple base for extending and modelling other shapes Continue to use a sketchbook to plan, collect and develop ideas, recording media explorations and observations to extend their work To produce more intricate surface patterns, textures and use them when appropriate. To develop manipulating techniques such as using pinch/ slab/coil and joining techniques. Use language appropriate to skill and technique
	<p>Vocabulary: Brush, size, type, fat, thin, soft, firm, scale colour, mix/mixing, primary colours, secondary colours, tertiary colours, pigment, tones, primary shades, tint, wash, wet wash, dry wash, blend, light, dark, texture, thinning, thick, technique, layering, media, mixed media</p>	<p>Vocabulary: Line: Thick, thin, soft, broad, Narrow, fine, pattern, Line, shape, detail, smooth, rough, broken, wrinkly, bumpy, shadow, tone, heavy, light, tonal value, perspective, composition, proportion, expression, emotion, vanishing point, focal point, vanishing point, third dimension, depth, background, foreground, horizon line, grade, shape, form</p>	<p>Vocabulary: Materials, products, manipulate, mould, malleable materials, clay, roll, knead, pinch, tools, score, fold, cut, coil, surface pattern, bond, join, construct, overlay, tools, mod-roc, glaze, smooth, safety, properties, paint, textural effects, create, review, mastery, improve, develop, adapt</p>
	<p>Prior Learning: Y4 Shape and Illusion Painting</p>	<p>Prior Learning: Y4 Mountains Drawing/Mixed Media</p>	<p>Prior Learning: Antony Gormley Sculptures</p>
Year 6	<p>Drawing:</p> <ul style="list-style-type: none"> To represent an object using various sketching techniques To use sketchbook to review and revisit details of shading Begin to develop an awareness of composition, scale and proportion in their drawings Work in a sustained way to create a detailed drawing using line, tone, texture, pattern and proportion To use knowledge of shape to develop forms of objects and animals and people in motion, developing understanding of body parts and proportion. Develop their use of sketching techniques including hatching, cross-hatching, dots, dashes, scribble, circulism, contouring, continuous, rhythmic, ragged and zig-zags within their own work, adapting through their own ideas. To develop further perspective from 1 and 2 points and to refine using a single focal point and horizon from different positions. To use a sketchbook to plan, experiment and collecting source materials for future works, recording and revisiting artwork produced and evaluate their own work for areas of improvement. To develop intricate patterns/ marks with a variety of media To demonstrate experience in different grades of pencil and other drawing materials to draw different forms and shapes. Create textures and patterns with a wide range of drawing implements. Use drawing techniques to work from a variety of sources including observation, photographs and digital images. 	<p>Painting:</p> <ul style="list-style-type: none"> To explore a range of painting textures, experimenting with ways of mixing poster paints with other materials (e.g. PVA, oil and powder on to a wet surface). Demonstrate increasing control the types of marks made and experiment with different effects including blocking in colour, washes and brush techniques. To confidently control the types of marks made and experiment with different effects and textures. To mix and match colours to create atmosphere and light effects. Mix colours, shades and tones with confidence building on previous knowledge and adapt to their own work. To use light and dark within painting and begin to explore complimentary colours. To mix colour, shades and tones with increasing confidence. To use a sketchbook to record and plan, develop media techniques as well as try out ideas, plan colours and collect source material for future work Confidently create different effects and textures with paint based on prior learning 	<p>Y6 Production: Painting/Sculpture:</p> <ul style="list-style-type: none"> To use equipment and media with confidence. To learn to secure work to continue at a later date. To learn how to join two parts successfully. To construct a simple base for extending and modelling other shapes. Continue to use a sketchbook to plan, collect and develop ideas, recording media explorations and observations to extend their work. Use sketchbooks to plan a sculpture through drawing and other preparatory work. To produce more intricate surface patterns, textures and use them when appropriate. To develop manipulating techniques such as using pinch/ slab/coil and joining techniques. Use language appropriate to skill and technique.
	<p>Vocabulary: Line: Thick, thin, soft, broad, Narrow, fine, pattern, Line, shape, detail, smooth, rough, broken, wrinkly, bumpy, shadow, tone, heavy, light, tonal value, perspective, composition, proportion, expression, emotion, vanishing point, focal point, vanishing point, third dimension, depth, background, foreground, horizon line, grade, shape, form</p>	<p>Vocabulary: Brush, size, type, fat, thin, soft, firm, scale colour, mix/mixing, primary colours, secondary colours, tertiary colours, pigment, tones, primary shades, tint, wash, wet wash, dry wash, blend, light, dark, texture, thinning, thick, technique, layering, media, mixed media</p>	<p>Vocabulary: Materials, products, manipulate, mould, malleable materials, clay, roll, knead, pinch, tools, score, fold, cut, coil, surface pattern, bond, join, construct, overlay, tools, mod-roc, glaze, smooth, safety, properties, paint, textural effects, create, review, mastery, improve, develop, adapt</p>
	<p>Prior Learning: Y4 Views from a Window Drawing Focus</p>	<p>Prior Learning: Mythologica Mixed Media</p>	<p>Prior Learning: Spider and Web Sculpture</p>

