

	Term 1		Term 2		Term 3		Term 4		Term 5		Term 6	
	Invention & Innovation		Finding Freedom		Courageous Journeys		Darkness and Light		Exploration & Discovery		Different Worlds	
	<b>Teaching of Reading Texts:</b> □ The story of Flight □ How does a lighthouse work		<b>Teaching of Reading Texts:</b> • The Underfeated • Zombierella		<b>Teaching of Reading Texts:</b> □ Viking voyagers □ Letters from the lighthouse		<b>Teaching of Reading Texts:</b> • Tamarind and the Star of Ishta • The Poets Dog		<b>Teaching of Reading Texts:</b> • The Humans • Poems from a Green & Blue Planet		<b>Teaching of Reading Texts:</b> • The Lion, the Witch & the Wardrobe • Two Weeks with the Queen	
<b>Year 4</b>	<b>English:</b> • FARThER - narrative • Until I met Dudley – explanation Text	<b>Maths:</b> See NCTEM	<b>English:</b> • Tar Beach - Play script • Pride, the story of Harvey Milk and the Rainbow Flag - Biography	<b>Maths:</b> See NCTEM	<b>English:</b> • The Matchbox Diary – Non chronological report • Writing week	<b>Maths:</b> See NCTEM	<b>English:</b> • Cinnamon - narrative • Frindleswylde - narrative	<b>Maths:</b> See NCTEM	<b>English:</b> • The story of Tutankhamun – Biography • Ma’at’s Feather	<b>Maths:</b> See NCTEM	<b>English:</b> • The Lion, the Witch & the Wardrobe - narrative • Jabberwocky - poetry	<b>Maths:</b> See NCTEM
	<b>Science:</b> Group & Classify Living Things Data Collection	<b>RE:</b> Sikhism – Sikh teaching and life	<b>Science:</b> States of Matter	<b>RE:</b> Christianity - celebrations	<b>Science:</b> Sound Data Collection	<b>RE:</b> Judaism – Abraham	<b>Science:</b> Electricity Energy	<b>RE:</b> Christianity – Local Christian places of worship	<b>Science:</b> Data Collection Habitats Deforestation	<b>RE:</b> Islam – Ramadan and Id Ul Fitr	<b>Science:</b> The digestive System Food Chains	<b>RE:</b> Islam – Id Ul Adha
	<b>History:</b> A study of a theme in British History that extends pupils chronological knowledge beyond 1066 – Invention of Railways	<b>DT:</b> To design, make and evaluate a toy using and understanding electrical systems (lighthouses) – switches, bulbs, buzzers, motors	<b>Geography:</b> Locational knowledge of Europe. Four figure grid references and 4 point compass	<b>Art:</b> To improve mastery of Art & Design techniques through drawing <a href="#">Link to science</a>	<b>History:</b> The Roman Empire and its impact on Britain	<b>Art:</b> To improve mastery of Art & Design techniques through sculpture inspired by sound sculptures	<b>Geography:</b> Physical Mountains and rivers	<b>Art:</b> To improve mastery of Art & Design techniques through painting <b>Icebergs</b>	<b>History:</b> The achievements of the earliest civilizations – Ancient Egypt	<b>DT:</b> To design, make and evaluate a An Egyptian automa statue using levers,cams and gears to operate one or more functions	<b>Geography:</b> Place knowledge of a region in Europe	<b>DT:</b> Understand and apply the principles of a healthy and varied diet Prepare and cook food from different worlds
	<b>Music:</b> Children sing in two parts maintaining a simple ostinato part and listen to other performers.	<b>Computing:</b> Digital Literacy – Research & Evaluation  <b>E-Safety:</b> Privacy and security Online reputation	<b>Music:</b> Compose rhythmic ensembles controlling coordination and sounds. Incorporate a variety of different tempi and evaluate accuracy of their own and others	<b>Computing:</b> Computer Science – Computational Thinking  <b>E-Safety:</b> Online relationships Online bullying	<b>Music:</b> Compose 4 part ensembles with ostinato rhythms and melodies.	<b>Computing:</b> Information Technology – presentation Skills: Keyboarding, folders, saving & retrieval <b>E-Safety:</b> Managing online information	<b>Music:</b> Create melodies to different beats/time signatures	<b>Computing:</b> Computer Science – Computational Thinking  <b>E-Safety:</b> Copyright and ownership	<b>Music:</b> Ensemble improvising - Explore/improvise different textures and structures within rhythmic ensembles.	<b>Computing:</b> Information Technology – Data Handling & Analysis  <b>E-Safety:</b> Self-image & identity	<b>Music:</b> Information Technology – Audio & Music Compose and perform from their own symbols which define musical elements.	<b>Computing:</b> Information Technology – Animation + Film  <b>E-Safety:</b> Health, wellbeing and lifestyle
	<b>MFL:</b> Simple sentences in Latin		<b>MFL:</b> Simple sentences in Latin		<b>MFL:</b> Numerals & ‘to be’		<b>MFL:</b> Adjectives & agreement		<b>MFL:</b> Prepositions		<b>MFL:</b> Prepositions	
<b>PE:</b> Dance  Cricket	<b>PSHE:</b> Mental Health & Wellbeing - Dealing with feelings including Zones of regulation	<b>PE:</b> Gymnastics  Hockey	<b>PSHE:</b> Identity, Society & Equality - Democracy	<b>PE:</b> Swimming  Football - GC	<b>PSHE:</b> Keeping Safe & Managing Risks - Playing safe	<b>PE:</b> Gymnastics  Netball - GC	<b>PSHE:</b> Sex and Relationships	<b>PE:</b> Dance  Tennis	<b>PSHE:</b> Drug, Alcohol & Tobacco education - Making choices	<b>PE:</b> OAA  Athletics	<b>PSHE:</b> Physical health & Wellbeing - What is important to me?	
<b>Trips/Visits:</b> Spirit of the Wild		<b>Trips/Visits:</b> Science Museum		<b>Trips/Visits:</b> Tate Modern		<b>Trips/Visits:</b> British Museum		<b>Trips/Visits:</b>		<b>Trips/Visits:</b> Horniman Museum		

