

	Term 1		Term 2		Term 3		Term 4		Term 5		Term 6	
	Me and my Friends		Transport		Building Big		Out of this World		Plant-tastic		Near and Far	
	Big Question: What makes me unique?		Big Question: Has transport changed?		Big Question: What can my house be made of?		Big Question: What would you pack in a suitcase to take to the moon?		Big Question: What is growing in our garden?		Big Question: Could a penguin live in the United Kingdom?	
Year 1	<b>English:</b> • Julian is a Mermaid - poem • I want my hat back - story	<b>Maths:</b> 1NPV-1 Count within 100, forwards and backwards, starting with any number. 1NPV-2 Reason about the location of numbers to 20 within the linear number system, including comparing using < > and =	<b>English:</b> • Naughty Bus - story The Magic Bed - story	<b>Maths:</b> 1NF-1 Develop fluency in addition and subtraction facts within 10. 1NF-2 Count forwards and backwards in multiples of 2, 5 and 10, up to 10 multiples, beginning with any multiple, and count forwards and backwards through the odd numbers	<b>English:</b> • Iggy Peck Architect – fact file • Billy and the Beast - story	<b>Maths:</b> 1AS-1 Compose numbers to 10 from 2 parts, and partition numbers to 10 into parts, including recognising odd and even numbers. Read, write and interpret equations containing addition (+), subtraction (-) and equals (=) symbols, and relate additive expressions and equations to real-life contexts.	<b>English:</b> • Writing Week • Beegu - story • Astrogirl – fact file	<b>Maths:</b>	<b>English:</b> • Yeti and the Bird - story • Stanley’s Stick	<b>Maths:</b> 1G-1 Recognise common 2D and 3D shapes presented in different orientations, and know that rectangles, triangles, cuboids and pyramids are not always similar to one another.	<b>English:</b> • Lost and Found - story • The Odd Egg – non-fiction report	<b>Maths:</b> 1G-2 Compose 2D and 3D shapes from smaller shapes to match an example, including manipulating shapes to place them in particular orientations.
	<b>Science:</b> Animals, including humans - human body & senses	<b>RE:</b> The Natural World	<b>Science:</b> Seasonal changes	<b>RE:</b> Christianity – The Bible & Christmas	<b>Science:</b> Everyday Materials	<b>RE:</b> Belonging: who am I?	<b>Science:</b> Seasonal changes	<b>RE:</b> Christianity – A local Church & Easter Weddings	<b>Science:</b> Plants	<b>RE:</b> Islam – Prophet Muhammad (pbuh) Sharing food (Ramadan)	<b>Science:</b> Seasonal changes Animals, including humans	<b>RE:</b> Islam – Five pillars of Islam Right and wrong
	<b>History:</b> Changes within living memory – how have we changed? Personal chronology and timelines	<b>Art:</b> To use painting and colour to develop and share ideas and imagination: Insects & flowers in ink washes and printing.	<b>History:</b> Changes within living memory, revealing aspects of change in national life transport	<b>DT:</b> To design, make and evaluate a vehicle, exploring and using wheels and axles	<b>Geography:</b> Use fieldwork and observational skills to study the geography of their school and its grounds and the Physical features of the surrounding environment	<b>DT:</b> To design, make and evaluate and build a structure exploring how they can be made stronger, stiffer and more stable - building	<b>History:</b> The lives of significant individuals in the past who have contributed to national and international achievements e.g. Neil Armstrong, Tim Peaks, Mae Jemison	<b>Art:</b> To use drawing, line and shape to develop and share ideas and imagination through lunar landscapes.	<b>Geography:</b> Use fieldwork and observational skills to study the Human surrounding environment	<b>Art:</b> To use sculpture and form to develop and share ideas and imagination through flower/plant sculptures	<b>Geography:</b> Name, locate and identify characteristics of the four countries and capital cities of the UK including animals and different habitats	<b>DT:</b> Use the basic principles of a healthy and varied diet to prepare dishes To understand where food comes from e.g. four countries of UK
	<b>Computing:</b> Information Technology – Photography  <b>E-Safety:</b> Privacy and security Online reputation	<b>Music:</b> Singing songs with others Develop techniques for playing instruments correctly and musically Listening to others when playing	<b>Computing:</b> Information Technology – Animation  <b>E-Safety:</b> Online relationships Online bullying	<b>Music:</b> Singing songs with others Perform rhythmic and melodic sequences that incorporate pitch, timbre, and dynamics.	<b>Computing:</b> Information Technology – presentation Skills: Keyboarding, folders, saving & retrieval  <b>E-Safety:</b> Managing online information	<b>Music:</b> Control sounds made by the voice with attention to different ways of vocalising Learn to play instruments with a range of dynamics and tempo Perform simple rhythmic accompaniments in correct tempo e.g. ostinato	<b>Computing:</b> Information Technology – Art & Design  <b>E-Safety:</b> Copyright and ownership	<b>Music:</b> Control sounds made by the voice with attention to different ways of vocalising Perform from simple scores playing sounds in the correct sequence	<b>Computing:</b> Digital Literacy – Research & Evaluation  <b>E-Safety:</b> Self-image & identity	<b>Music:</b> Develop co-ordination and feel for rhythm when singing Practising and performing as part of an ensemble and as a soloist Select, evaluate and refine sounds made by instruments	<b>Computing:</b> Computer Science – Computational thinking  <b>E-Safety:</b> Health, well-being and lifestyle	<b>Music:</b> Information Technology – Audio & Music perform appropriately and within correct place within a whole class, large group piece Improvise, rehearse and perform short melodies by ear, using 2/3 notes, for instance using 2 different chime bars.
	<b>PE:</b> Dance Team game -	<b>PSHE:</b> Mental Health & Emotional Wellbeing, including Zones of regulation	<b>PE:</b> Gymnastics Team game -	<b>PSHE:</b> Exploring Equality, Diversity and Inclusion, including Stonewall	<b>PE:</b> Dance Team game -	<b>PSHE:</b> Keeping Safe and Managing Risks	<b>PE:</b> Gymnastics Team game -	<b>PSHE:</b> Sex and Relationships	<b>PE:</b> Dance Multi skills - GC	<b>PSHE:</b> Drug, Alcohol and Tobacco education	<b>PE:</b> Gymnastics Athletics - GC	<b>PSHE:</b> Physical Health & Fitness
	<b>Equalities:</b> Lewisham BHM European day of languages	<b>Trip ideas:</b>  <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> Anti-Bullying week Diversity Role Models Stonewall LGBT Interfaith week Odd socks day	<b>Trip ideas:</b> Transport museum <b>Use of Wildlife Garden:</b> Science – One Tree project	<b>Equalities:</b> LGBT month	<b>Trip ideas:</b> Local area walks <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> SRE	<b>Trip ideas:</b> Planetarium <b>Use of Wildlife Garden:</b> Science – One Tree project	<b>Equalities:</b> Autism Awareness week	<b>Trip ideas:</b> <b>Use of Wildlife Garden:</b> Local area walks	<b>Equalities:</b>	<b>Trip ideas:</b>  <b>Use of Wildlife Garden:</b> Science – One Tree project

	Term 1		Term 2		Term 3		Term 4		Term 5		Term 6	
	A Twist in the Tale		I like to Move it		Bears		Amazing Africa		London's Burning		The River Thames	
	Big Question: Are Villains always bad?		Big Question: Can you make your boat float?		Big Question: Are bears scary?		Big Question: Is everywhere like home?		Big Question: Why did so many houses burn down?		Big Question: What buildings are by the River Thames?	
	Guided Reading		Guided Reading		Teaching of Reading Texts: Rabbit & Bear		Teaching of Reading Texts: Africa Amazing Africa		Teaching of Reading Texts: Hotel Flamingo		Teaching of Reading Texts: Spike Milligan Poetry	
Year 2	<b>English:</b> • Goldilocks & Just the One bear • You & Me - story • Wolves – non-chronological leaflet	<b>Maths:</b> 2NPV-1 Recognise the place value of each digit in two-digit numbers, and compose and decompose two-digit numbers using standard and nonstandard partitioning.	<b>English:</b> • The Journey Home - letter • Ocean meets Sky - story	<b>Maths:</b> 2NPV-2 Reason about the location of any two digit number in the linear number system, including identifying the previous and next multiple of 10.	<b>English:</b> • Bear under the stairs – info text • If all the world were - poem	<b>Maths:</b> 2NF-1 Secure fluency in addition and subtraction facts within 10, through continued practice.	<b>English:</b> • Journey - story • Writing week text	<b>Maths:</b> 2AS-1 Add and subtract across 10. 2AS-2 Recognise the subtraction structure of 'difference' and answer questions of the form, "How many more...?". 2AS-3 Add and subtract within 100 by applying related one-digit addition and subtraction facts: add and subtract only ones or only tens to/from a twodigit number. 2AS-4 Add and subtract within 100 by applying related one-digit addition and subtraction facts: add and subtract any 2 twodigit numbers.	<b>English:</b> • Great Fire of London - diary • A Walk in London – guide book	<b>Maths:</b> 2MD-1 Recognise repeated addition contexts, representing them with multiplication equations and calculating the product, within the 2, 5 and 10 multiplication tables. 2MD-2 Relate grouping problems where the number of groups is unknown to multiplication equations with a missing factor, and to division equations (quotitive division).	<b>English:</b> • Dragon Machine - story • Rosie Revere Engineer - leaflet	<b>Maths:</b> 2G-1 Use precise language to describe the properties of 2D and 3D shapes, and compare shapes by reasoning about similarities and differences in properties.
	<b>Science:</b> Animals, including humans	<b>RE:</b> Hinduism – Worshipping God at Diwali	<b>Science:</b> Uses of everyday materials – Suitability for making a boat	<b>RE:</b> Christianity – The life and teachings of Jesus & Christmas	<b>Science:</b> Living things and their habitats <b>Polar Bears</b>	<b>RE:</b> Hinduism – The Hindu Home	<b>Science:</b> Living things and their habitats <b>Somalia</b>	<b>RE:</b> Christianity – Easter and symbols	<b>Science:</b> Plants	<b>RE:</b> Food – what food is shared at festivals	<b>Science:</b> Uses of everyday materials	<b>RE:</b> Belonging Who am I?
	<b>History:</b> The life of a significant individual in the past who have contributed to national and international achievements. <b>Edith Cavell</b>	<b>DT:</b> Use the basic principles of a healthy and varied diet to prepare dishes – Porridge To understand where food comes from	<b>Geography:</b> Name and locate the world's seven continents and five oceans	<b>DT:</b> To design, make and evaluate a moving picture using mechanisms e.g. levers & sliders	<b>Geography:</b> Geographical study of a contrasting non-European country - <b>Greenland</b>	<b>Art:</b> To use drawing, line and shape to develop and share ideas and imagination inspired by <b>Anastasia Savinova</b>	<b>Geography:</b> Geographical study of a contrasting non-European country - <b>Somalia</b>	<b>Art:</b> To use sculpture and form to develop and share ideas and imagination through Baobab Trees	<b>History:</b> • Events beyond living memory that are significant – <b>Fire of London</b>	<b>Art:</b> To use painting, colour, pattern & texture to develop and share ideas and imagination through abstract paintings of fire inspired by <b>Holly Van HarSt &amp; Niki Katiki</b>	<b>History:</b> Significant historical events, people & place in own locality – <b>The River Thames</b>	<b>DT:</b> To design, make and evaluate a structure, exploring how they can be made stronger, stiffer and more stable - <b>bridges</b>
	<b>Computing:</b> Information Technology – Art & Design  <b>E-safety:</b> Privacy and security Online reputation	<b>Music:</b> Sing songs developing control Control sounds (tuned and untuned percussion) Recognise repetition in music – verse and chorus	<b>Computing:</b> Information Technology – Photography  <b>E-safety:</b> Online relationships Online bullying	<b>Music:</b> Beats and silent beats - Children play from rhythm grids. They compose their own grids. Respond to pitch through movement Perform from pitch notation	<b>Computing:</b> Digital Literacy – Research & Evaluation  <b>E-safety:</b> Managing online information	<b>Music:</b> Control sounds made by the voice with attention to silent passages Improvising musical patterns with an understanding of tempi, timbre and dynamics. Develop a sense of relative pitch	<b>Computing:</b> Information Technology – presentation Skills: Keyboarding, folders, saving & retrieval <b>E-safety:</b> Copyright and ownership	<b>Music:</b> representing high, low (and middle) pitch, into simple structures. Compose perform from their own scores, which indicate beats and rests. Leading into traditional notation	<b>Computing:</b> Computer Science – Computational thinking  <b>E-safety:</b> Self-image and identity	<b>Music:</b> Develop co-ordination and feel for pulse when singing. Build an ensemble piece with one or two ostinato accompaniments	<b>Computing:</b> Information Technology – Animation  <b>E-safety:</b> Health, well-being and lifestyle	<b>Music:</b> Information Technology – Audio & Music Children perform from symbols and begin to recognise that symbols can represent sounds, including the tempi and dynamics of the sound.
	<b>PE:</b> Dance  Team game -	<b>PSHE:</b> <b>Mental Health &amp; Emotional Wellbeing, including Zones of regulation</b>	<b>PE:</b> Gymnastics  Team game -	<b>PSHE:</b> <b>Exploring Equality, Diversity and Inclusion, including Stonewall</b>	<b>PE:</b> Dance  Team game -	<b>PSHE:</b> <b>Keeping Safe and Managing Risks</b>	<b>PE:</b> Gymnastics  Team game -	<b>PSHE:</b> <b>Sex and Relationships</b>	<b>PE:</b> Dance  Multi skills - GC	<b>PSHE:</b> <b>Drug, Alcohol and Tobacco education</b>	<b>PE:</b> Gymnastics  Athletics - GC	<b>PSHE:</b> <b>Physical Health &amp; Fitness</b>
	<b>Equalities:</b> Lewisham BHM European day of languages	<b>Trip ideas:</b> Local farm  <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> Anti-Bullying week Diversity Role Models Stonewall LGBT Interfaith week Odd socks day	<b>Trip ideas:</b> Visit to local church <b>Use of Wildlife Garden:</b> Perform poetry/ link to IT photography	<b>Equalities:</b> LGBT month	<b>Trip ideas:</b> London Zoo  <b>Use of Wildlife Garden:</b> Collect plastic waste.	<b>Equalities:</b> SRE	<b>Trip ideas:</b> Horniman  <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> Autism Awareness week	<b>Trip ideas:</b> GFOL walking tour/ <b>Fire Station visit</b> <b>Use of Wildlife Garden:</b> Planting seeds	<b>Equalities:</b>	<b>Trip ideas:</b> ICE workshop London Bridge <b>Use of Wildlife Garden:</b> Bridge building in the wildlife garden

	Term 1		Term 2		Term 3		Term 4		Term 5		Term 6	
	Water everywhere		Ancient Greece		Giant Journeys round the UK		Magic and Wonder		Stone Age		Our Erupting Earth	
	Big Question: Where do rivers start and end?		Big Question: Were the Greeks great?		Big Question: Sticks or city?		Big Question: Is magic real?		Big Question: Can you make a stone spade?		Big Question: What's underneath us?	
	Teaching of Reading Texts: Fortunately the Milk		Teaching of Reading Texts: Two Weeks with the Queen		Teaching of Reading Texts: Old Possum's Book of practical Cats BFG		Teaching of Reading Texts: A Necklace of Raindrops		Teaching of Reading Texts: New and Collected Poems for Children		Teaching of Reading Texts: Earth Shattering Events Fire Makers Daughter	
Year 3	<b>English:</b> • Flotsam - story • Black Dog - story	<b>Maths:</b> 3NPV-1 Know that 10 tens are equivalent to 1 hundred, and that 100 is 10 times the size of 10; apply this to identify and work out how many 10s there are in other three digit multiples of 10. 3NPV-2 Recognise the place value of each digit in three-digit numbers, and compose and decompose three-digit numbers using standard and non-standard partitioning.	<b>English:</b> • Cloud Tea Monkeys – non-chronological report • Tin Forest – leaflet	<b>Maths:</b> 3NPV-3 Reason about the location of any three digit number in the linear number system, including identifying the previous and next multiple of 100 and 10. 3NPV-4 Divide 100 into 2, 4, 5 and 10 equal parts, and read scales/number lines marked in multiples of 100 with 2, 4, 5 and 10 equal parts.	<b>English:</b> • BFG - story • The Tear Thief – letter of explanation	<b>Maths:</b> 3NF-1 Secure fluency in addition and subtraction facts that bridge 10, through continued practice. 3NF-2 Recall multiplication facts, and corresponding division facts, in the 10, 5, 2, 4 and 8 multiplication tables, and recognise products in these multiplication tables as multiples of the corresponding number. 3NF-3 Apply place-value knowledge to known additive and multiplicative number facts (scaling facts by 10).	<b>English:</b> • Leon & the Place between - story • Writing Week	<b>Maths:</b> 3AS-1 Calculate complements to 100. 3AS-2 Add and subtract up to three-digit numbers using columnar methods. 3AS-3 Manipulate the additive relationship: Understand the inverse relationship between addition and subtraction, and how both relate to the part-part-whole structure. Understand and use the commutative property of addition, and understand the related property for subtraction.	<b>English:</b> • The First Drawing - story • The Heart & the Bottle - story	<b>Maths:</b> 3MD-1 Apply known multiplication and division facts to solve contextual problems with different structures, including quotitive and partitive division. 3F-1 Interpret and write proper fractions to represent 1 or several parts of a whole that is divided into equal parts. 3F-2 Find unit fractions of quantities using known division facts (multiplication tables fluency). 3F-3 Reason about the location of any fraction within 1 in the linear number system. 3F-4 Add and subtract fractions with the same denominator, within 1.	<b>English:</b> • Escape from Pompeii – newspaper report • Fire Makers Daughter	<b>Maths:</b> 3G-1 Recognise right angles as a property of shape or a description of a turn, and identify right angles in 2D shapes presented in different orientations. 3G-2 Draw polygons by joining marked points, and identify parallel and perpendicular sides.
	<b>Science:</b> Animals, including humans	<b>RE:</b> Judaism - Shabbat	<b>Science &amp; Computing:</b> Data Handling & Analysis	<b>RE:</b> Peace & Christmas	<b>Science:</b> Forces & Magnets	<b>RE:</b> Judaism – Festivals in Jewish life	<b>Science:</b> Light	<b>RE:</b> Christianity – The Bible & Easter	<b>Science:</b> Plants	<b>RE:</b> Buddhism – the Buddha	<b>Science:</b> Rocks	<b>RE:</b> Buddhism – Living as a Buddhist
	<b>Geography:</b> Describe and understand key aspects of physical geography including <b>rivers and the water cycle</b>	<b>Art:</b> To improve mastery of Art & Design techniques through drawing and studying famous London landscape photographs Inspired by <b>Stephen Wiltshire</b>	<b>History:</b> Ancient Greece – a study of Greek life and achievements and their influence on Science in the western world e.g. Aristotle	<b>DT:</b> Understand and apply the principles of a healthy and varied diet Prepare and cook a variety of savoury dishes using a range of cooking techniques – Greek cuisine	<b>Geography:</b> Pupils should extend their locational knowledge and understanding beyond the local area to include <b>the United Kingdom</b>	<b>Art:</b> To improve mastery of Art & Design techniques through sculpture inspired by <b>Tony Cragg</b>	<b>History:</b> A study of an aspect in British history that extends pupils' chronological knowledge beyond 1066 – <b>leisure and entertainment</b>	<b>DT:</b> To design, make and evaluate a shadow puppet using mechanical systems – levers & linkages inspired by <b>Kara Walker</b> .	<b>History:</b> Changes in Britain from the Stone Age to the Iron Age, with link to local history and agriculture and the importance of iron.	<b>Art:</b> To improve mastery of Art & Design techniques through botanical painting inspired by <b>Piet Mondrian</b>	<b>Geography:</b> Describe and understand key aspects of <b>volcanoes through study of Mount Vesuvius</b>	<b>DT:</b> To design, make and evaluate a <b>volcano</b> exploring how they can be made stronger, stiffer and more stable
	<b>Music:</b> Develop playing and singing around the structure of a poem or story	<b>Computing:</b> Information Technology – Photography  <b>E-Safety:</b> Privacy and security Online reputation	<b>Music:</b> Compose and perform rhythm grids	<b>Computing:</b> Computer Science – Computational thinking  <b>E-Safety:</b> Online relationships Online bullying	<b>Music:</b> Improve singing by developing control of various elements e.g. expression, breathing, dynamics and mood.	<b>Computing:</b> Information Technology – Art & Design  <b>E-Safety:</b> Managing online information	<b>Music:</b> Develop the rhythm compositions by composing melodies adding drones and melodic ostinatos.	<b>Computing:</b> Information Technology – Animation  <b>E-Safety:</b> Copyright and ownership	<b>Music:</b> Ostinato ensembles – Develop the ability to perform with others rhythmically and at the same tempo	<b>Computing:</b> Digital Literacy – Research & Evaluation  <b>E-Safety:</b> Self-image & identity	<b>Music:</b> Information Technology – Audio & Music Create symbols that define musical elements such as dynamics and form to their compositions.	<b>Computing:</b> Information Technology – presentation Skills: Keyboarding, folders, saving & retrieval  <b>E-Safety:</b> Health, well-being and lifestyle
	<b>MFL:</b> Bonjour		<b>MFL:</b> En Classe		<b>MFL:</b> Mon corps		<b>MFL:</b> Les animaux		<b>MFL:</b> Les animaux		<b>MFL:</b> Bon Anniversaire	
	<b>PE:</b> Gymnastics  Competitive Games - Football	<b>PSHE:</b> Mental Health & Emotional Wellbeing, including Zones of regulation	<b>PE:</b> Dance  Competitive Games - Basketball	<b>PSHE:</b> Healthy relationships: Including Stonewall & anti-bullying week	<b>PE:</b> Gymnastics  Competitive Games - GC	<b>PSHE:</b> Keeping Safe and Managing Risks	<b>PE:</b> Swimming  Competitive Games - GC	<b>PSHE:</b> Sex and Relationships	<b>PE:</b> Swimming  Competitive Games - Tennis	<b>PSHE:</b> Drug, Alcohol and Tobacco education	<b>PE:</b> Dance  Athletics	<b>PSHE:</b> Physical Health & Fitness
	<b>Equalities:</b> Lewisham BHM European day of languages	<b>Trip ideas:</b> Mudlarking trip River Thames boat trip Thames landmark trip <b>Use of Wildlife Garden</b>	<b>Equalities:</b> Anti-Bullying week Diversity Role Models Stonewall LGBT Interfaith week Odd socks day	<b>Trip ideas:</b>  <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> LGBT month	<b>Trip ideas:</b>  <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> SRE	<b>Trip ideas:</b>  <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> Autism Awareness week	<b>Trip ideas:</b>  <b>Use of Wildlife Garden:</b>	<b>Equalities:</b>	<b>Trip ideas:</b>  <b>Use of Wildlife Garden:</b>

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6						
	Invention & Innovation	Changing the world	Freedom	Amazing Europe	Different Worlds	Explorations & Journeys						
	Big Question: Can inventions change the world?	Big Question: How many people does it take to make a difference?	Big Question: Where have you travelled?	Big Question: What united Europe?	Big Question: How would you survive in the mountains?	Big Question: How have heroic journey influenced our world?						
	Teaching of Reading Texts: The story of Flight	Teaching of Reading Texts: The Polar Bear Explorer's Club	Teaching of Reading Texts: Ma'at's Feather	Teaching of Reading Texts: Overheard in the Tower Block: poems	Teaching of Reading Texts: Letters from the Lighthouse	Teaching of Reading Texts: Who Let the Gods out?						
Year 4	<b>English:</b> <ul style="list-style-type: none"> <li>• FARThER - story</li> <li>• Until I met Dudley – explanation Text</li> </ul>	<b>Maths:</b> 4NPV-1 Know that 10 hundreds are equivalent to 1 thousand, and that 1,000 is 10 times the size of 100; apply this to identify and work out how many 100s there are in other four-digit multiples of 100. 4NPV-2 Recognise the place value of each digit in four-digit numbers, and compose and decompose four-digit numbers using standard and nonstandard partitioning.	<b>English:</b> <ul style="list-style-type: none"> <li>• Pride, the story of Harvey Milk and the Rainbow Flag - Biography</li> <li>• The story of Tutankhamun - Biography</li> </ul>	<b>Maths:</b> 4NPV-3 Reason about the location of any fourdigit number in the linear number system, including identifying the previous and next multiple of 1,000 and 100, and rounding to the nearest of each. 4NPV-4 Divide 1,000 into 2, 4, 5 and 10 equal parts, and read scales/number lines marked in multiples of 1,000 with 2, 4, 5 and 10 equal parts.	<b>English:</b> <ul style="list-style-type: none"> <li>• Iron Man - story</li> <li>• Tar Beach - Play script</li> </ul>	<b>Maths:</b> 4NF-1 Recall multiplication and division facts up to 12x12, and recognise products in multiplication tables as multiples of the corresponding number. 4NF-1 Recall multiplication and division facts up to , and recognise products in multiplication tables as multiples of the corresponding number. 4NF-3 Apply place-value knowledge to know additive and multiplicative number facts (scaling facts by 100)	<b>English:</b> <ul style="list-style-type: none"> <li>• Writing week</li> <li>• The Matchbox Diary – Non chronological report</li> <li>• Odd and the Frost Giants - story</li> </ul>	<b>Maths:</b> 4MD-1 Multiply and divide whole numbers by 10 and 100 (keeping to whole number quotients); understand this as equivalent to making a number 10 or 100 times the size. 4MD-2 Manipulate multiplication and division equations, and understand and apply the commutative property of multiplication. 4MD-3 Understand and apply the distributive property of multiplication.	<b>English:</b> <ul style="list-style-type: none"> <li>• The Lion the Witch and the Wardrobe - Story</li> <li>Jabberwocky - poetry</li> </ul>	<b>Maths:</b> 4F-1 Reason about the location of mixed numbers in the linear number system. 4F-2 Convert mixed numbers to improper fractions and vice versa. 4F-3 Add and subtract improper and mixed fractions with the same denominator, including bridging whole numbers.	<b>English:</b> <ul style="list-style-type: none"> <li>• Shackleton's journey – newspaper report</li> <li>• Gulliver - story</li> </ul>	<b>Maths:</b> 4G-1 Draw polygons, specified by coordinates in the first quadrant, and translate within the first quadrant. 4G-2 Identify regular polygons, including equilateral triangles and squares, as those in which the side-lengths are equal and the angles are equal. Find the perimeter of regular and irregular polygons. 4G-3 Identify line symmetry in 2D shapes presented in different orientations. Reflect shapes in a line of symmetry and complete a symmetric figure or pattern with respect to a specified line of symmetry.
	<b>Science:</b> Electricity	<b>RE:</b> Sikhism – Sikh beliefs	<b>Science:</b> States of matter	<b>RE:</b> Christianity - celebrations	<b>Science:</b> Sound	<b>RE:</b> Judaism – Festivals in Jewish life	<b>Science:</b> Animals, including humans	<b>RE:</b> Christianity – Local Christian places of worship	<b>Science:</b> Living things and their habitats	<b>RE:</b> Islam – Ramadan and Id Ul Fitr	<b>Science &amp; Computing:</b> Data Handling & Analysis	<b>RE:</b> Islam – Id Ul Adha
	<b>History:</b> A study of a theme in British History that extends pupils chronological knowledge beyond 1066 - Engineering <b>Isambard Kingdom Brunel</b>	<b>DT:</b> To design, make and evaluate a toy using and understanding electrical systems– switches, bulbs, buzzers, motors	<b>History:</b> The achievements of the earliest civilizations – Ancient Egypt	<b>Art:</b> To improve mastery of Art & Design techniques through drawing <b>Harlem Renaissance figures</b>	<b>Geography:</b> <b>Location &amp; skills</b> Pupils should extend their locational knowledge and understanding of Europe and Four figure grid references	<b>Art:</b> To improve mastery of Art & Design techniques through sculpture inspired by <b>The Iron Man</b>	<b>Geography:</b> <b>Place knowledge</b> Understand geographical similarities and differences through the study of human and physical geography of a region in <b>Europe</b>	<b>DT:</b> To design, make and evaluate a trap to catch a Frost Giant	<b>Geography:</b> <b>Physical Mountains</b>	<b>DT:</b> Understand and apply the principles of a healthy and varied diet Prepare and cook food from different worlds	<b>History:</b> The Roman Empire, the journey to the UK and its impact on Britain with links to local history	<b>Art:</b> To improve mastery of Art & Design techniques through painting icebergs
	<b>Music:</b> Children sing in two parts maintaining a simple ostinato part and listen to other performers.	<b>Computing:</b> Information Technology – Art & Design  <b>E-Safety:</b> Privacy and security Online reputation	<b>Music:</b> Compose rhythmic ensembles controlling co-ordination and sounds. Incorporate a variety of different tempi and evaluate accuracy of their own and others	<b>Computing:</b> Digital Literacy – Research & Evaluation  <b>E-Safety:</b> Online relationships Online bullying	<b>Music:</b> Compose 4 part ensembles with ostinato rhythms and melodies.	<b>Computing:</b> Information Technology – Photography  <b>E-Safety:</b> Managing online information	<b>Music:</b> Create melodies to different beats/time signatures	<b>Computing:</b> Information Technology – presentation Skills: Keyboarding, folders, saving & retrieval  <b>E-Safety:</b> Copyright and ownership	<b>Music:</b> Ensemble improvising - Explore/improvise different textures and structures within rhythmic ensembles.	<b>Computing:</b> Information Technology – Animation  <b>E-Safety:</b> Self-image & identity	<b>Music:</b> Information Technology – Audio & Music Compose and perform from their own symbols which define musical elements.	<b>Computing:</b> Computer Science – Computational thinking  <b>E-Safety:</b> Health, well-being and lifestyle
	<b>MFL:</b> Encore	<b>MFL:</b> Quelle heure est-il?	<b>MFL:</b> Quelle heure est-il?	<b>MFL:</b> Les Fetes	<b>MFL:</b> Ou vas-tu?	<b>MFL:</b> On mange!						
	<b>PE:</b> Swimming  Competitive Games - Hockey	<b>PSHE:</b> Mental Health & Emotional Wellbeing, including Zones of regulation	<b>PE:</b> Swimming  Competitive Games - Netball	<b>PSHE:</b> Healthy relationships: Including Stonewall & anti-bullying week	<b>PE:</b> Dance  Competitive Games - GC	<b>PSHE:</b> Keeping Safe and Managing Risks	<b>PE:</b> Gymnastics  Competitive Games - GC	<b>PSHE:</b> Sex and Relationships	<b>PE:</b> Dance  Competitive Games - Cricket	<b>PSHE:</b> Drug, Alcohol and Tobacco education	<b>PE:</b> Gymnastics  Athletics	<b>PSHE:</b> Physical Health & Fitness
	<b>Equalities:</b> Lewisham BHM European day of languages	<b>Trip ideas:</b> Science Museum  <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> Anti-Bullying week Diversity Role Models Stonewall LGBT Interfaith week Odd socks day	<b>Trip ideas:</b> Clink Street museum  <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> LGBT month	<b>Trip ideas:</b>  <b>Use of Wildlife Garden:</b> Making Weslandia dens	<b>Equalities:</b> SRE	<b>Trip ideas:</b>  <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> Autism Awareness week	<b>Trip ideas:</b> Lullingstone Roman Villa  <b>Use of Wildlife Garden:</b>	<b>Equalities:</b>	<b>Trip ideas:</b> British Museum  <b>Use of Wildlife Garden:</b>

	Term 1		Term 2		Term 3		Term 4		Term 5		Term 6	
	Belonging		Earth and Beyond		New York, New York		From Cavemen to Banksy		Food Glorious Food		Off the scale	
	Big Question: What century would you like to be born in?		Big Question: What do we do when we're told it's impossible?		Big Question: How do cranes get to the top of sky scrapers?		Big Question: What's the difference between Graffiti and Vandalism?		Big Question: Can we survive on seasonal local produce?		Big Question: What is the Richter Scale?	
	Teaching of Reading Texts: Black & British		Teaching of Reading Texts: Cosmic		Teaching of Reading Texts: Cogheart		Teaching of Reading Texts: Beetle Boy		Teaching of Reading Texts: The listeners: poem		Teaching of Reading Texts: Mythologica	
Year 5	<b>English:</b> • Anne Frank • Otto • The Lost Thing – story	<b>Maths:</b> 5NPV-1 Know that 10 tenths are equivalent to 1 one, and that 1 is 10 times the size of 0.1. 5NPV-2 Recognise the place value of each digit in numbers with up to 2 decimal places, and compose and decompose numbers with up to 2 decimal places using standard and nonstandard partitioning. 5NPV-3 Reason about the location of any number with up to 2 decimal places in the linear number system, including identifying the previous and next multiple of 1 and 0.1 and rounding to the nearest of each	<b>English:</b> • Hidden Figures • Curiosity The story of a Mars Rover	<b>Maths:</b> 5NPV-4 Divide 1 into 2, 4, 5 and 10 equal parts, and read scales/number lines marked in units of 1 with 2, 4, 5 and 10 equal parts. 5NPV-5 Convert between units of measure, including using common decimals and fractions.	<b>English:</b> • Man who walked between towers - Biography • King Kong – newspaper report	<b>Maths:</b> 5NF-1 Secure fluency in multiplication table facts, and corresponding division facts, through continued practice. 5NF-2 Apply place-value knowledge to known additive and multiplicative number facts (scaling facts by 1 tenth or 1 hundredth).	<b>English:</b> • Freedom Bird - biography • Writing week	<b>Maths:</b> 5MD-1 Multiply and divide numbers by 10 and 100; understand this as equivalent to making a number 10 or 100 times the size, or 1 tenth or 1 hundredth times the size 5MD-2 Find factors and multiples of positive whole numbers, including common factors and common multiples, and express a given number as a product of 2 or 3 factors. MD-3 Multiply any whole number with up to 4 digits by any one-digit number using a formal written method. 5MD-4 Divide a number with up to 4 digits by a one-digit number using a formal written method, and interpret remainders appropriately for the context.	<b>English:</b> • Beowulf • Freedom for Bron: The boy who saved a kingdom	<b>Maths:</b> 5F-1 Find non-unit fractions of quantities. 5F-2 Find equivalent fractions and understand that they have the same value and the same position in the linear number system. F-3 Recall decimal fraction equivalents for $\frac{1}{2}$ , $\frac{1}{4}$ , $\frac{1}{5}$ and $\frac{1}{10}$ , and, and for multiples of these proper fractions.	<b>English:</b> • Firebird • The Tempest	<b>Maths:</b> 5G-1 Compare angles, estimate and measure angles in degrees (°) and draw angles of a given size. 5G-2 Compare areas and calculate the area of rectangles (including squares) using standard units.
	<b>Science:</b> Materials	<b>RE:</b> Judaism – The Torah	<b>Science:</b> Earth and Space	<b>RE:</b> Hinduism – Gods and beliefs	<b>Science:</b> Forces	<b>RE:</b> Hinduism – the Hindu life	<b>Science:</b> Animals including humans	<b>RE:</b> Christianity – Jesus the Divine	<b>Science:</b> Life cycles	<b>RE:</b> Buddhism – the Buddha's teaching	<b>Science &amp; Computing:</b> Data Handling & Analysis Richter scale	<b>RE:</b> Buddhism – the Buddhist community worldwide
	<b>History:</b> A study of an aspect in British History that extends pupils chronological knowledge beyond 1066 and includes a significant turning point – <b>children's lives from Victorian through to WW2</b>	<b>Art:</b> To improve mastery of Art & Design techniques through drawing WW2	<b>History:</b> A Local history study – a study of an aspect of history dating from a period beyond 1066 that is significant in the locality <b>Activism Battle of Lewisham</b>	<b>DT:</b> To design, make and evaluate a new rover for space exploration	<b>Geography:</b> Pupils should extend their locational knowledge and understanding beyond the local area to include North America – New York and New York State	<b>DT:</b> To design, make and evaluate a crane using mechanical systems – pulleys & cams	<b>Geography:</b> Understand geographical similarities and differences through the study of human and physical geography of a region within North America - New York	<b>Art:</b> To improve mastery of Art & Design techniques through painting inspired by Street Art from around the world AeroArts	<b>History:</b> Britain's settlement by the Anglo-Saxons and Scots with link to local history (local settlements and street names)	<b>DT:</b> Understand seasonality and know where and how a variety of ingredients are grown, reared, caught and processed.	<b>Geography:</b> Describe and understand key aspects of <b>earthquakes</b>	<b>Art:</b> To improve mastery of Art & Design techniques through insect sculptures inspired by <b>Joan Danziger</b>
	<b>Music:</b> Sing songs in 2 or more parts maintaining accurate pitch whilst being aware of other performers.	<b>Computing:</b> Digital Literacy – Research & Evaluation <b>E-Safety:</b> Privacy and security Online reputation	<b>Music:</b> Pentatonic layers Cyclic patterns	<b>Computing:</b> Information Technology – Blogging <b>E-Safety:</b> Online relationships Online bullying	<b>Music:</b> Perform simple melodies on instruments and singing concentrating on accuracy, control and expression	<b>Computing:</b> Information Technology – presentation Skills: Keyboarding, folders, saving & retrieval <b>E-Safety:</b> Managing online information	<b>Music:</b> Improvise 'Question and Response' phrases Compose a round using a simple rhythm grid Write and perform a song	<b>Computing:</b> Information Technology – Animation <b>E-Safety:</b> Copyright and ownership	<b>Music:</b> Class rhythm ensembles incorporating a melody into a rhythm from lines of a well-known rhyme.	<b>Computing:</b> Computer Science – Computational thinking <b>E-Safety:</b> Self-image & identity	<b>Music:</b> Information Technology – Audio & Music Layering sound - Compose and perform within an ensemble from symbol scores	<b>Computing:</b> Information Technology – Filming <b>E-Safety:</b> Health, well-being and lifestyle
	<b>MFL:</b> Salut Gustave		<b>MFL:</b> A l'école		<b>MFL:</b> La nourriture		<b>MFL:</b> En ville		<b>MFL:</b> En vacances		<b>MFL:</b> Chez moi	
	<b>PE:</b> Trinity Laban Dance  Competitive Games - GC	<b>PSHE:</b> <b>Mental Health &amp; Emotional Wellbeing, including Zones of regulation</b>	<b>PE:</b> Trinity Laban Dance  Competitive Games - GC	<b>PSHE:</b> <b>Healthy relationships: Including Stonewall &amp; anti-bullying week</b>	<b>PE:</b> Trinity Laban Dance  Competitive Games - Football	<b>PSHE:</b> <b>Keeping Safe and Managing Risks</b>	<b>PE:</b> Trinity Laban Dance Competitive Games - Basketball	<b>PSHE:</b> <b>Sex and Relationships</b>	<b>PE:</b> Trinity Laban Dance Competitive Games - Tennis	<b>PSHE:</b> <b>Drug, Alcohol and Tobacco education</b>	<b>PE:</b> Trinity Laban Dance  Athletics	<b>PSHE:</b> <b>Physical Health &amp; Fitness</b>
	<b>Equalities:</b> Lewisham BHM European day of languages	<b>Trip ideas:</b> V&A museum of Childhood  <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> Anti-Bullying week Diversity Role Models Stonewall LGBT Interfaith week	<b>Trip ideas:</b>  <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> LGBT month	<b>Trip ideas:</b> Shard  <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> SRE	<b>Trip ideas:</b> Street Art walking tour  <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> Autism Awareness week	<b>Trip ideas:</b>  <b>Use of Wildlife Garden:</b>	<b>Equalities:</b>	<b>Trip ideas:</b> Science Museum  <b>Use of Wildlife Garden:</b>

	Term 1		Term 2		Term 3		Term 4		Term 5		Term 6	
	Migration & Movement - Art		Keen to be Green DT		Changing Paradigms - Science		South America - Geography		Journeys		Magnificent Mayans - History	
	Big Question: Why did you Leave?		Big Question: Do only Neanderthals worry about extinction?		Big Question: Is the evidence always right?		Big Question: Is America the most influential society?		Big Question: Are all people in England Immigrants?		Big Question: What did the Mayans do for us?	
	Teaching of Reading Texts: Maya Angelou Caged Bird: Poetry		Teaching of Reading Texts: Fly me Home		Teaching of Reading Texts: Darwin Voyage of Discovery		Teaching of Reading Texts: The Explorer		Teaching of Reading Texts: Incredible Journeys		Teaching of Reading Texts: Journey to Jo-Burg	
Year 6	<b>English:</b> • The Windrush • The Unforgotten Coat	<b>Maths:</b> 6NPV-1 Understand the relationship between powers of 10 from 1 hundredth to 10 million 6NPV-2 Recognise the place value of each digit in numbers up to 10 million, including decimal fractions.	<b>English:</b> • Floodland • Hidden Forest	<b>Maths:</b> 6NPV-3 Reason about the location of any number up to 10 million, including decimal fractions, in the linear number system, and round numbers, as appropriate, including in contexts. 6NPV-4 Divide powers of 10, from 1 hundredth to 10 million, into 2, 4, 5 and 10 equal parts, and read scales/number lines with labelled intervals divided into 2, 4, 5 and 10 equal parts.	<b>English:</b> • The Invention of Hugo Cabret • Can we save the tiger?	<b>Maths:</b> 6AS/MD-1 Understand that 2 numbers can be related additively or multiplicatively, and quantify additive and multiplicative relationships (multiplicative relationships restricted to multiplication by a whole number). 6AS/MD-2 Use a given additive or multiplicative calculation to derive or complete a related calculation, using arithmetic properties, inverse relationships, and place-value understanding.	<b>English:</b> • The Last Wild • Writing week	<b>Maths:</b> 6AS/MD-3 Solve problems involving ratio relationships. 6AS/MD-4 Solve problems with 2 unknowns.	<b>English:</b> • A Different Boy • Odd & the Frost Giants	<b>Maths:</b> 6F-1 Recognise when fractions can be simplified, and use common factors to simplify fractions. 6F-2 Express fractions in a common denominator and use this to compare fractions that are similar in value. 6F-3 Compare fractions with different denominators, including fractions greater than 1, using reasoning, and choose between reasoning and common denominator as a comparison strategy.	<b>English:</b> • History in Infographics: The Maya • Rain Player	<b>Maths:</b> 6G-1 Draw, compose, and decompose shapes according to given properties, including dimensions, angles and area, and solve related problems.
	<b>Science:</b> Classification	<b>RE:</b> Understanding Faith and belief in Lewisham	<b>Science:</b> Electricity Evaluating sources of power generation	<b>RE:</b> The journey of life and death	<b>Science:</b> Adaptation and Evolution Focus on Darwin	<b>RE:</b> Judaism – Prayer and worship of God	<b>Science:</b> Light	<b>RE:</b> Easter	<b>Science:</b> Circulation & the Heart	<b>RE:</b> Christianity – Leading a Christian life	<b>Science &amp; Computing:</b> Data Handling & Analysis	<b>RE:</b> The Gurdwara and the Guru Granth Sahib. Belonging to the Sikh community
	<b>History:</b> A study of a theme in British History that extends pupils chronological knowledge beyond 1066 - <b>Migration &amp; Immigration</b>	<b>Art:</b> To improve mastery of Art & Design techniques through landscape paintings inspired by City Lights In abstract. Artist <b>Dell Camargo</b>	<b>Geography Skills:</b> • Use maps, atlases, globes and <b>digital computer mapping</b> • Eight points of a compass • Six figure grid references	<b>DT:</b> To design, make and evaluate an eco-city	<b>Geography:</b> Locational Pupils should extend their locational knowledge and understanding beyond the local area to include South America	<b>Art:</b> To improve mastery of Art & Design techniques through human body hands and face drawings inspired by <b>Leonardo Da Vinci &amp; Jonathan Yeo</b>	<b>Geography:</b> Understand geographical similarities and differences through the study of human and physical geography of a region within South America	<b>Art:</b> To improve mastery of Art & Design techniques through Layered Story Box collaborative diorama.	<b>History:</b> The Viking and Anglo-Saxon struggle for the kingdom of England to the time of Edward the confessor with link to local history	<b>DT:</b> To design, make and evaluate a product that links to the wider environment and apply their understanding of computing to program, monitor and control their product	<b>History:</b> A non-European society that provides contrasts with British history Mayan civilization	<b>DT:</b> Understand and know where and how a variety of ingredients are grown and processed. chocolate
	<b>Music:</b> Sing and play in 2, 3 or 4 parts with an awareness of others.	<b>Computing:</b> Digital Literacy – Research & Evaluation <b>E-Safety:</b> Privacy and security Online reputation	<b>Music:</b> Perform melodic pieces and accompaniments with an extended structure	<b>Computing:</b> Computer Science – computational thinking <b>E-Safety:</b> Online relationships Online bullying	<b>Music:</b> Develop the quality of singing with phrasing and singing	<b>Computing:</b> Information Technology – Blogging <b>E-Safety:</b> Managing online information	<b>Music:</b> Two-line stave – compose 5-note compositions incorporating elements of dynamics/tempo	<b>Computing:</b> Information Technology – Animation <b>E-Safety:</b> Copyright and ownership	<b>Music:</b> Develop musical ensembles into extended pieces	<b>Computing:</b> Information Technology – Filming <b>E-Safety:</b> Self-image & identity	<b>Music:</b> Information Technology – Audio & Music Create symbol scores from a stimulus such as a picture	<b>Computing:</b> Information Technology – presentation Skills: Keyboarding, folders, saving & retrieval <b>E-Safety:</b> Health, well-being and lifestyle
	<b>MFL:</b> Le week-end		<b>MFL:</b> Les Vetements		<b>MFL:</b> Ma Journee		<b>MFL:</b> Le week-end		<b>MFL:</b> Les Vetements		<b>MFL:</b> Ma Journee	
	<b>PE:</b> Trinity Laban Dance Competitive Games - GC	<b>PSHE:</b> Mental Health & Emotional Wellbeing, including Zones of regulation	<b>PE:</b> Trinity Laban Dance Competitive Games - GC	<b>PSHE:</b> Healthy relationships: Including Stonewall & anti-bullying week	<b>PE:</b> Trinity Laban Dance Competitive Games - Hockey	<b>PSHE:</b> Keeping Safe and Managing Risks	<b>PE:</b> Trinity Laban Dance Competitive Games - Netball	<b>PSHE:</b> Sex and Relationships	<b>PE:</b> Trinity Laban Dance Competitive Games - Cricket	<b>PSHE:</b> Drug, Alcohol and Tobacco education	<b>PE:</b> Trinity Laban Dance Athletics	<b>PSHE:</b> Physical Health & Fitness
	<b>Equalities:</b> Lewisham BHM European day of languages	<b>Trip ideas:</b> <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> Anti-Bullying week Diversity Role Models Stonewall LGBT Interfaith week	<b>Trip ideas:</b> <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> LGBT month	<b>Trip ideas:</b> <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> SRE	<b>Trip ideas:</b> <b>Use of Wildlife Garden:</b>	<b>Equalities:</b> Autism Awareness week	<b>Trip ideas:</b> <b>Use of Wildlife Garden:</b>	<b>Equalities:</b>	<b>Trip ideas:</b> <b>Use of Wildlife Garden:</b>